

KaSzella[®]

– *Faces of an inner world* –

Samples from the book translated into English

Sample 1: Introduction of the figures

THE FIGURES – The inhabitants of the Castle

Eleven figures live in the formerly discussed place, that is, in the twelve rooms of the royal Castle. These characters have a distinct, determined task within the Castle, and in one way or another they are all destined to help the Regal Way (the mission of the whole Kingdom, the aim of development). The help they give is often obvious, but at times we rather feel that some figures are setting us back. Later we will discuss the specific task of the different figures according to the zodiac signs, but in the first step let us acquaint ourselves with the basic functions of the characters, the meanings of archetypal figures. (Archetypes are ancient patterns, natural prototypes, the instinctive behavioural patterns encoded in the collective subconscious of humankind.)

Personality-shaping figures:

The **King** is the symbol of *reason* and *conscious guidance*. He directs the Kingdom (the Realm), and all *rational actions* depend on him. He makes all of the *major decisions*, he is the *main creator* in the Court, and it is with his help that we can proceed most spectacularly towards development and evolution, and towards the aim proclaimed by the Flag on the top of the main tower. He gives tasks, in which he also takes a strong hand in. He is the official model for a man and a father in the Kingdom.

The personalities, tasks and relationships of the other figures influence government and the way the aim (symbolised by the Flag) is achieved, in other words, they all have a part in the Regal Way.

The **Queen's** *instincts and emotions* help or hinder the leader (according to their relationships). She indicates the *instinctive talents and capabilities*, the *emotional composition*, and the *capacity for adaptation and devotion*. By investigating this figure we also get insight into our descent, *our roots, our childhood*, the feminine and the childlike face of the Court. She is the official model for a woman and a mother in the Kingdom.

The **Courier** is the *communicative channel and spokesperson* of the King. The success of the cooperation depends on the type and harmony of their relationship. He shows the *mental capabilities, self-expression, contact-making abilities, learning abilities and orientation skills* necessary for the Regal Way. It rests with him how mercurial and mobile the Court is, and how easily it can adapt to changes.

The **Lady-in-Waiting** spices up the life of the Court with *playful emotions, artistic taste and suppleness* – but if she has tense relationships, she might deprive the Court of all of these. This figure represents those things which give us pleasant feelings during the accomplishment of our mission. She indicates *the joys we seek in life, our craving for beauty, our emotional contact-making abilities, our aesthetic sensibility and our personal magnetism*. The appeal of our Lady-in-Waiting determines our own appeal in the eyes of others, and our relation to the arts also depends on her nature.

It is the **Captain** who *actively represents the intentions* of the Court, *fights* and directs the army (that is, our volition and dynamics) as well. If he has a stressful relationship with the King, he might at times

direct the army against him too. His physical energy is crucial for the *practical steps in our mission*, and without him no *brave endeavours* can be launched. At the same time, he can easily become aggressive and violent, and might easily surrender to his passions.

Destiny-shaping figures:

The **Prelate** is the main priest of the Court. He forms and stands for the *faith and ethical principles* of the Kingdom. He is the *nurturer and the rouser of the soul*, the benign master. He is always positive and he sets *vaulting ambitions*, from among which many remain *on a theoretical level*. The Court might easily become too leisured and comfortable under his wings, because he never ceases to *nourish self-confidence*. In case of bad relationships he might preach supercilious and peremptory ideologies, which impede the mission of the King.

The **Old King** is the “forefather” of the present leader. He urges us to practice *self-discipline and endurance* for the sake of development and the Regal Way, and propagates strict laws on that score. Although his old politics went flop, he became wiser since then, and *he assigns the hardest and most serious (also most important) goals*. In case of bad relationships he can often hinder the King’s endeavours with his rigid approach and misgivings. He indicates our *persistence, and the ability to face our limits and restrictions, and to overcome our complexes*.

The **Clown** is an *independent and autonomous* figure, who thumbs his nose at authority, and holds up a crooked mirror to the members of the Court. Even if he has good relationships he might cause surprises, since this is his job. This character indicates what we *must cut ourselves adrift from* in order to reach the aim denoted by the Flag. It depends on him how much we are liable to *sudden, unexpected and unpredictable actions and changes*.

The **Ghost** is a dazzling and often delusive otherworldly figure who represents other existing dimensions. He helps us go along the Regal Way (our mission) with *spirituality and altruism*. He symbolises our capability for *elevated love and the divergence from the material world* (or the wish to escape from reality). In some Castles the Ghost intensifies the tendency to daydream or succumb to dependent illnesses, but in better cases he spreads unconditional love in the Court.

The **Sorcerer** is a person who explores the *deepest dimensions and secrets of life and death*. He or she has a manipulative talent which feeds upon subconscious sources, and he/she might sometimes use this talent against the King as well. At the same time his/her fanaticism is necessary for the accomplishment of great tasks, above all the Regal Way. He/she symbolises our *passions, obsessions, and the compulsion for transformation*. Whenever we fall a victim to *dependency, power or defencelessness*, or something happens which *radically changes everything* around and within us, we should most of all suspect the inner Sorcerer.

And last but not least: the **Demon** represents the *shadow lurking in the bottommost layers of our selves* – those hidden inner energies which are incomprehensible even for us. Whenever it rallies, *it is destructive at first*, and creates extreme situations and relationships, but as soon as we manage to recognise and accept it, *we might be able to switch its energies into a positive channel*, and thus it may become greatly useful for us.

Do not wonder if you cannot wholly recognise one or more of your figures described (and depicted) in the following pages. First of all, there are figures who shape our personality, and there are figures which only affect our deeds and destiny. Secondly, **the nature and behaviour of the figures are determined not only by their zodiac signs (Aries, Taurus etc.), but also their place within the Castle, their relationships with each other, and many other factors, which will all be detailed in our book series**. It may be pinned down that each figure is more comfortable in some signs and less in others – that is, however schizophrenic this situation might be, sometimes they are not in concord with their own nature. **In the**

descriptions we will include if the figure is *domicile, exile, exaltation* or *fall* in a sign or a room. Domicile is the strongest predominance; exile is its opposite, an absolute weakness; exaltation means double energy; fall means reduced energy. In addition to this, the figures might all appear on different levels of maturity and consciousness.

The figures are categorised according to the elements. We always discuss FIRE figures first (Aries, Leo, Sagittarius) – who are dynamic and temperamental. Next we discuss EARTH figures (Taurus, Virgo, Capricorn) – these are down to earth and pragmatic. After these come the AIR figures (Gemini, Libra, Aquarius) – who are theoretical and focus on contact. In the last place we always include WATER figures (Cancer, Scorpio, Pisces) – which exist most of all on an emotional and spiritual level.

The astrological counterpart of the five main characters: THE PERSONAL PLANETS

SUN (King): the life-giving principle

Identity, reason, life task, activity, self-realisation, conscious behaviour, the key to success, inner source of energy, “fuel for life”, decision-making, endeavour, creativity, the masculine side of the soul, relation to superiority, power, mastery, presumption; father, husband, boss.

MOON (Queen): the reflecting principle

Emotional self, soul, passivity, reactions, moods, fluctuation, acceptance, adaptation, subconscious world, instincts, talents, the feminine side of the soul, the childlike side of the soul, early emotional imprints, search for security; wife, mother, child.

MERCURY (Courier): the mediator principle

Intellectual functions, self-expression, learning, teaching, communication, sensing, perception, logic, coordination, mobility, changing and conforming ability, shallowness, the scattering of the mind, contact between reason (Sun) and emotions (Moon); brothers and sisters.

VENUS (Lady-in-Waiting): the equalising principle

Harmony, taste, artistic inclination, appeal, the need to be attractive, self-evaluation, love, flirtation, eroticism, the idea of a young woman, emotional contact-making, material approach, financial security, laziness, stubbornness, female lover, daughter.

MARS (Captain): the aggressive principle

Realising power, will and volition, initiative force, conflicts, fighting spirit, rivalling, passion, conquering, sexuality, physical strength, sport-energy, aggression, impatience, wilfulness, the idea of a young male, the fulfilment of wishes, male lover, son.

The astrological counterparts of the six destiny-shaping characters:

JUPITER (Prelate): the evolving principle

Self-confidence, convictions, faith, comfort, unimpeded development, expansion, growth, affluence, luck, fortune, optimism, arrogance, idealism, judgements, abuse, exaggeration, a need to nestle and let oneself go, supporting people.

SATURN (Old King): the restricting principle

Duty, obligation, obstacles, inhibitions, scantiness, “karmic burden”, deficit, responsibility, great aims and tasks, persistence, recognition of limits, rigidity, sternness, sullenness, heavy burdens, failure; old people, masters, grandparents.

URANUS (Clown): the restless principle

Inner independence, freedom, separateness, genius, uniqueness, rebellion, discontent, dissatisfaction, unexpected turns, sudden changes in personality, nervousness, explosion, eccentricity, unpredictability, breaching of contracts, uncontrollability, fellowship, a need for reforms, revolutionary inclinations; friends.

NEPTUNE (Ghost): the dissolving principle

Superior spheres, upper regions of the soul, transcendent and spiritual experiences, unity, fraternal love, self-sacrificing, helpfulness, artistic impulses, daydreaming, illusions, delusions, escape from reality, alternate consciousness, psychosis, dependent illnesses, being a victim.

PLUTO (Sorcerer): the disintegrating principle

Extremes, power, influence, defencelessness, excesses, recklessness, fixation, obsession, dependence, manipulation, provocation, dark power games, suction of energy from others, exploitation, “small deaths”, radical transformation, regeneration, a compulsion for the changing of the world, the invention of fatal events.

Note: Whether we consider Pluto a planet or a planetoid, for us it still represents the same themes in horoscopes, thus there has been no change in the phenomena it stands for.

BLACK MOON LILITH (Demon): the haunting principle

An inner shadow buried under the conscious level, which presents itself with overpowering urges and incomprehensible events, and is usually destructive until we recognise and accept in order to switch its energies into a positive channel.

Fire Kings



ARIES-KING

„The Warrior King”

The Aries-King runs through the throne hall in a fiery red cloak, and he gives his orders loudly, with intense gestures. He does not really like to talk, rather lets his subordinates do the “idle chatter”. He is a person of action. This King is unbeatable in brave ventures and dynamic leading. He expects his soldiers to devastate everything for the sake of triumph, and if necessary, he leads his own army to the battlefield. He spends his free time in the ringside seat of arenas. Most of the time he makes decisions in a spontaneous and headstrong way, almost never asks questions, and hardly ever takes others’ needs into consideration. The consequence is often war and destruction. As soon as he scores a victory, he sets a new military target. He first acts, then thinks. He throws out weak persons from his Court, if he sees them as a setback. He is reputed as a relentless tyrant. His order is: “*Have your way!*” He never looks back, never deals with the past, but concentrates on the future all the time. Everything is a challenge for him, and he makes reckless steps, but if he fails, he immediately finds his legs. As a husband and father he is brave and impulsive, but he can fight for his beloved ones exemplarily.

/The King is exalted in this sign./

LEO-KING „The Glorious King”

The golden-clad Leo-King settles himself on his throne comfortably, and turning his face towards the light, he majestically unfolds his plans and views. He is not a thruster; he moves with radiant dignity. He was born to become a ruler, a leader. He expects obeisance and reverence, and generates great hurrahs. People usually look up to him, and he gladly bathes in success. He donates generously, but mainly to elicit even more praise from others. He does not like war, he starts fighting only when he is certain of winning, because triumph is his vital spark. He spends his spare time with regal entertainments like collecting gorgeous trophies. His eternal order: *“Be the radiant centre!”* He always wants to create something and leave a significant mark in the world. His appearance and approach is dramatic, and his selfishness might sometimes convert into a despotic disposition. If his pride is hurt, he becomes haughty and hardly forgives. In these cases he might even commit abuse with his powers. If his dignity does not become arrogance, he can set a good example in self-confidence. As a husband and father he radiates warmth and security, and he is proud of his family.
/The King is domicile in this sign./



SAGITTARIUS-KING „The Knight-King”



The Sagittarius-King stands erect on the pedestal of his throne, and gives lectures about his infallible truths in a detached, polite, lofty manner. He is a philosopher, a priest and a brilliant politician in one person. He serves noble theories, and while he aspires after his idealistic aims, he makes others enthusiastic as well. He is always ready to travel, and he willingly greets representatives of foreign cultures in his Court – although he always keeps the respectable distance. For him faith and sacred convictions are the most important. He does not have the patience for petty, odd jobs, because he rather lacks the practical sense. He seeks enlightenment tirelessly, driven by an inner fire. His order: *“Be an optimist and seek the truth!”* He might run away with sonorous ideas and fallacies so much that he considers himself and his culture superior to others. At this point he might even think about the colonisation of the whole world so as to ensure that the “sacred ideas” spread as far as possible. Those who contradict him are stigmatised forever in his Court. As a husband and father he is a virtuous and cheerful idealist, although he can easily diverge from reality.

Sample 3: Three Queens – the Moon in three signs

Water Queens

CANCER-QUEEN

„The Mother-Queen”

The Cancer-Queen caresses her womanly toy and the meaning of her life in her growing belly. She has been preparing for this role since childhood, and this is the only state that provides her comfort and happiness. Above all she likes to attend to chores around the family hearth, cooking and telling tales to her children. She creates a most intimate and cosy home for her beloved ones; she is a real nest-builder. Her tales are rooted in her endless daydreaming. Sometimes she snuggles up into her husband's arms as a helpless little girl seeking security, but on other occasions she takes care of him as a mother. She is a great role-player, and does everything to become sorely needed. She gives all fruits of the earth to her family. Her beloved ones are attracted to her “mother-hen” nature, but only until the obsessive attachment becomes stifling. If others try to tear themselves out from this bondage against her will, she begins an almost unbearable emotional extortion. The Cancer-Queen can provoke a sense of guilt as easily as she can feel guilt herself. On these occasions she becomes a real house dragon.

/The Queen is *domicile* in this sign./



SCORPIO QUEEN „The Charismatic Queen”



The Scorpio Queen controls the whole Castle with her mysterious, dark machinations – from behind the scenes. She radiates beauty, but her true power lies in her instincts. She possesses everyone, but it never shows. Her invisible feelers reach to all corners of the Palace. If someone gets close to this Queen, they can never forget her, as if she always stood behind them. All of her relationships are extreme and excessive, because she is not able to remain neutral. No matter what kind of King governs the Palace, he can constantly feel this Queen at his heels. The Scorpio Queen can easily undermine any decisions with her magical psychic powers. Her obsessions, adorations and animosities determine who will be allies to the Court, and who get into the Castle-prison. Starting as an eerie and uncanny little girl she grows up to become a passionate woman with magnetic allure. As a wife she craves for power and is jealous all the time. Her husband cannot have uncontrolled thoughts and feelings beside her. Her children try to escape her grip, but her irresistible power binds them forever. She does not allow any member of the family to withhold secrets from her.

/The Queen is in fall in this sign./

PISCES-QUEEN „The Mermaid-Queen”

The Pisces-Queen is sitting among noisy children with a soft, dreamy countenance, and her spirit wanders in faraway lands. Her clothes and hair falls down loosely, in a tangled way, but this does not bother her, because her charm comes from an unearthly aura. This Queen is beloved everywhere in the Kingdom, since she is kind as an angel, and helps everyone unselfishly and in a self-sacrificing way. This poses no difficulties for her, because her soul resides in a different world, from where her spiritual benevolence and intuitive wisdom stems. She tries to make contact with otherworldly spheres through the arts or with a glass of liquor. She often gets scared and tries to escape reality. She is extremely sensitive to effects from the outside world, she takes over the moods of others; she is too impressionable. In her life all boundaries grow dim. As a child she is shy and musing, later as a woman she becomes an enigmatic and unfathomable “mermaid”. Due to her fickleness she is easily misled. As a wife and mother she is indulgent and self-sacrificing, and always knows with an infallible instinct when she is needed most.



Sample 4: Two Realms – the Ascendant in two signs

The Leo-Realm: „The Paradise of Aristocrats”

It seems as if only kings and queens lived in the Leo-Realm. It is full of prestigious, proud nobles who live in magnificent palaces. They surround themselves with all kinds of expensive earthly possessions, and they always yearn for more success and power. There are a great many aristocrats and celebrities among them. Most of them are real “Corinthians”, and they gladly show off their creativity and status. This behaviour might easily lead to loftiness, because arrogance, vanity and narcissism pertain to pride. In spite of this, the citizens of this state are basically good-tempered, gracious, carefree and enthusiastic. They prefer a King who makes them proud. They regard their ruler as almost equal with them in status, since there is hardly any difference between their position, poise and wealth.

The land is characterised by sunny, spacious plains. Alone-standing, leafy and lush trees parade themselves on the hillsides. Frequent among the plants are sycamore, palm and bay trees. Exotic fruit and citrus goods are to be found everywhere. Typical dashes of colour in the land are the sunflower meadows, the majestic rose shrubs and the fire lilies. Most animals are rapacious, hard to domesticate, and striking – from the lion to the radiant firebug. They exploit a lot of gold, precious metals and wood, and their most characteristic stones are diamond, ruby and amber.

They adore gold in everything; it appears on clothes, objects and buildings. They also like sunny yellow and sublime white. Their mansions and palaces are beaming, strong, and their forms resemble sunbeams (to some extent like in the early Renaissance style). People live in far-flung, liberal homes, where affluent, baroque pieces of furniture and decoration abound. All houses are representative and unique. Leo-People eat a lot of meat and citrus fruit, and their most important spices are laurel leaf and basil.

The citizens aspire after a leading role, fame and success. Most of them are “professional nobles”, but there is a high proportion of performers and goldsmiths among them too. They spend their free time with gambling and games of chances, theatrical performances, and all kinds of elite entertainments and sports.

In case of a Leo-Realm the Envoy of the People (in the Castle) is the King.

Leo ascendant: People with a Leo ascendant always make a stir, because they have an innate noble posture, which elicits attention. They are usually considered a “winner-type”, because they enter only those situations and fights from which they can emerge triumphantly. This ASC requires the native to rise above their environment, and achieve recognition, power and success. It urges people to inspire awe on an instinctive level with their natural self – that is, they hardly have to do anything special for power and regard. People with a Leo ASC have a deep inner feeling that they are the best and thus deserve the best from everything. If they do not get it, or do not elicit enough adoration, they try to get fans for themselves with outstanding creations and generous gifts. They love luxury, glamour and pampering, and would like to make no big compromises to get these. They like to be in the centre of a society or community, and others honestly seek their proximity, because they radiate a kind of warmth coming from deep inside (just like the Sun), but in reality, they do not need anybody, fans at best. Deep down in their hearts they like to keep to themselves, partly because of their snobbish nature, because they regard most people as underlings. They can hardly stand constraint, and cannot remain in a second-best or subordinate position for long. They are sensitive to criticism because of their boundless pride, and they think even the smallest inconvenience is humiliating. Their personal development is strongly hindered by their immense pride and arrogance, which deprive them of discernment. They might have inner conflicts if other elements of the horoscope demand diffidence, conformation or submission. Their difficult lesson to learn is *modesty*.

The Virgo-Realm: “The State of Civil Servants”

There is no more disciplined, orderly and cautious people than the inhabitants of the Virgo-Realms. For them “profit” and “service” are the key notions. They are sober, practical, precise, and they have no objections against routine work or jobs that others consider drudgery. They quickly get absorbed in details, they analyse everything, no wonder that there are so many scientists, accountants, civil servants, physicians and researchers among them. Their science, medicine and hygiene is astonishingly advanced, and they frequently hold conferences. New things usually fill them with mistrust, and they receive everything with rigorous criticism. It is almost impossible to stand their proof, because they can find mistakes in the most perfect things possible. If they regard their King as irresponsible, they often natter and grumble. On the other hand, they fit well in the hierarchy, and they expect their ruler to keep peace and order, because this is the only way for them to feel secure.

The Realm consists of grain fields, well-utilised lands and regular settlements, where the busiest places are the schools, the markets, the workshops and the medical centres. There are a great many slowly growing plants with strong roots, without flowers, and the most appreciated plants are grain crops and vegetables. Most animals are domestic and belong to the livestock, they are also easy to train and adapt to all circumstances. Their favourite flowers are the aster and the carnation. In their industry the exploitation of sand dominates along with the production of metal alloys and yellow brass, and the mining of zinc and green agate is also significant.

Their chiselled, elaborate buildings are light and brownish in colour, sometimes even green. Citizens frequently use metal alloys in all fields of life. The style of their homes is simple, and they surround themselves with special, useful and sometimes philistine objects and pieces of furniture (a style similar to the “Biedermeier”). They restore their antiques themselves. They like to eat pastries, croissants, and the diverse taste of their food can be thanked to spices like cumin and caraway seeds.

All citizens are experts or scientists in a special field. Many of them choose a profession which involves the keeping of peace and order, but medical and teaching jobs are also popular. Their typical pastime activity are collecting things, restoring antiques, playing chess and dealing with house chores. Sports help them not only to maintain their health, but also to improve their self-discipline.

In case of a Virgo-Realm the Envoy of the People (in the Castle) is the Courier.

Virgo ascendant: People born with a Virgo ascendant are finicky when it comes to categories like good/bad, clean/unclean, healthy/harmful etc. They immediately spot everything that does not suit with the perfectness existing in their heads. Since deep inside they know that even they do not fit in this perfect category, they are haunted by guilt and inferiority complex – which might surface in a thousand different forms, for instance, in judging others perpetually. They have an inward sense for duties requiring preciseness, inquisition, inspection, numbers, quantities and systematisation. They tend to deepen their knowledge to the smallest details possible, and their talent with numbers give them good skills in logic and data as well. They instinctively analyse everything and everybody, and they put the phenomena of the world in order according to their pigeonhole-principles, because this is the only way for them to feel secure in the world. This compulsion makes them uptight, solicitous, fretful and a real fault-finder. They tend to keep out all harmful things from their lives, and in this they are often successful. At the same time, because of this preoccupation they frequently suffer from panic attacks, obsessions and hypochondria. They are driven by an inner force to become “perfect”, and train their environment to become “perfect” too. But this drive is naturally accompanied by a sense of failure due to the inability to meet their requirements. It is their typical trait that they “sweep the dirt into others’ gardens”, that is, they blacken others to seem better and cleaner. They give way to despair when they realise that they cannot control everything. It is difficult for them *to face reality honestly, and acknowledge “perfectness” as their pure illusion.*

Sample 5: Two rooms of the Castle – two astrological houses

The 3rd room: the forum

The 3rd part of the Castle is an arcaded, airy, atrium-like *lounge*, which surrounds a *marketplace*. Lots of various people gather here to **trade** and exchange, **get new acquaintances and maintain old ones**, chat and share gossip. The most popular stand is the newsstand, because news is a precious commodity here. The forum primarily ensures **orientation in practical everyday life**. The square, in the centre of which a nice fountain babbles, is the focus of communication in the Palace, and also the centre of transport: an important station of trade routes. Merchants from the Realm and other Lands might present their goods here for the Court. Along with the carts and wagons of the traders, all **information** arrives here from the outside world, the post office can be found here, daily newspapers stream in here, letters are sent from here, and in more up-to-date Castles also the telecommunication centre is in this place. The inhabitants of the Castle get new information in the forum, and this is the meeting place for neighbours, fellow students, acquaintances and more distant relatives. The vendors drive away boredom with chatter, and in the lounge anybody might find a partner for a conversation. The forum may also play the role of a **school**, although the subjects vary from one day to another. The debate circles in the lounge are constantly changing, but they always play the same role: to thrash out everything with a critical mind. More moderate people might find this bazaar nerve-wracking, too scattered and shallow.

The main features of the forum are determined by the sign at the beginning of the 3rd room:

ARIES-forum: Martial discussions are held here. Military operations are designed with the help of highly advanced maps, declarations of war are sent out, military or sports magazines, weapons and sport instruments are sold.

TAURUS-forum: It is a rather leisured forum. A lot of expired information are piled up here, there is no refreshment. Cookbooks and erotic magazines are sold. Various types of food, jewellery, arts and crafts, aphrodisiacs and the services of courtesans sell well.

GEMINI-forum: This is a super-centre of communication, with constant noise and bustle. News is flashing in and out, all imaginable kinds of newspapers and magazines are sold (although hardly any are read properly). Trade is exuberant here, and everything is put on the market.

CANCER-forum: The most popular kinds of information are about the family here; this is a melting pot of family gossip. Family and nursery magazines, fairy tales and children's comics are sold, and the market is treasure-mine for young mothers and housewives.

LEO-forum: Only those news are welcome which enforce the glory of the Court, and these are duly announced with fanfare. Newspapers with leading information and magazines about successful people and celebrities are sold. Fancy goods are glittering in the market, and people can buy the accoutrements the royals got bored of.

VIRGO-forum: The lounge is the scene for critical debates. They deal with all kinds of complaints, they give advice and do the accounting. Magazines in the field of naturopathy and DIY are sold, and in the market properly organised objects can be bought, mainly practical tools. The bio-market serves the purpose of healthy living.

LIBRA-forum: This forum is the stage for continual flirting; people chat here mainly about pleasant topics and arts. Gossip about spousal relationships and social life are most popular. Partner-seeking clubs abound. Vogue magazines and fashionable objects sell well.

SCORPIO-forum: The (taciturn) communication takes place with enigmatic signs and magic spells. People cheat out news from each other with manipulation, but do not pass them on. They sell and buy occult newspapers and magical tools, but the real magical implements are not put up for sale.

SAGITTARIUS-forum: The lounge is filled up with exalted philosophical discourses, legal and ecclesiastical treatises. Many people jump up on the chests and boxes to preach in the market. Judicial journals and church publications are sold, and the bazaar is full of philosophy books, religious symbols and exotic objects.

CAPRICORN-forum: This is a place for reserved conferences and official courses. News is ranked according to priority and regulations. Scientific journals and official proclamations are distributed, and the market is full of prestigious antiques.

AQUARIUS-forum: Information comes in here in the form of sudden enlightenments. This place is full of bright ideas, inventions and astounding jokes. Technical journals, automobile magazines and extreme sports magazines are sold. Machines and electrical devices sell really well.

PISCES-forum: This is a place for meditation, with the odd mystical tale to listen to. There is no gist, no practical lesson. Esoteric magazines and narcotic material are sold, but there are a lot of swindlers here.

The IVth room: the family hearth

The family hearth is an intimate, cosy place within the Castle, where everyone might feel at home, within tight familiar surroundings. It mirrors what the inhabitants of the Court think and feel about **family**, and what kind of **home** they create for themselves in order to feel secure in the world. This is the “heart of the Castle”, its naked soul and emotional core. Depending on the zodiac sign there is either pleasant tranquillity or children’s noise, either the smell of domestic food or the musty odour of closed chambers. If the King or the Queen resides here, they are yearning for the companion of their parents or children, they crave for emotional protection, and often they reveal the depth of their soul. Those figures who live here think that the family is quintessential (the family which we come from and the family we create), and is deeply influenced by everything that comes from the family and childhood. The figures standing are strongly affected by their mood, which is sensitive and variable. Next to the hearth the soul fills with the **memories** of the **past**. The warmth automatically directs the attention to the strongest emotional bonds. There is always a wise man, a **father-figure** around the hearth (be it in paintings on the wall or in letters of the past), thus everyone might feel like a child here. The intimate circle of relations provides energy for the perpetual regeneration and recharging. It is the figure living here who holds together the family and carries on the mission and inheritance of the past generations.

The main features of the forum are determined by the sign at the beginning of the IVth room:

ARIES-hearth: The atmosphere is full of needles here, the members of the family often have a conflict around the table, so they do not stay here for long. Everything is messy, neglected, and the food disappears quite quickly.

TAURUS-hearth: Members of the family stay for long at the table, and they prepare the affluent feast together. Some slumber at the hearth. This place is quiet, perennial and tranquil.

GEMINI-hearth: The food gets cold because of the constant chatter. There is a lot of comings and goings, thus quickly prepared food is preferred. The atmosphere is cheerful, but the gossip and “skulking” kills the intimacy.

CANCER-hearth: This hearth is the main area for unfolding the soul in the Castle. The honest, familiar care facilitates deep conversations. All children teem around the table, and they enjoy the intimate atmosphere.

LEO-hearth: Graceful, ceremonial feasts take place here, the table is laid with chic golden cutlery, which is decorated by the royal coat-of-arms. Festive and solemn banquets are held almost every day.

VIRGO-hearth: Healthy food is prepared here in a clean and orderly kitchen, and physical and spiritual health is regarded very important. Sometimes it happens that the whole family is on diet or consumes lenten fare. They are similarly strict on a spiritual level: they have constrained emotions and a strong critical sense.

LIBRA-hearth: Before the graceful hearth there is a beautifully laid table. Family connections are based on partnership. There are many ceremonies in the family, but they also play a lot – they always josh with each other.

SCORPIO-hearth: Nobody opens their souls before the others, and they are also suspicious of the food. The members of the family are watching each other restlessly. They feel as if they were observed by hidden cameras.

SAGITTARIUS-hearth: During meals there are elevated debates, and the elders always teach the younger ones. They expatiate and exaggerate everything, but the criticism is similarly sharp. They taste all kinds of exotic food, and they tell stories about their travels and hunting escapades.

CAPRICORN-hearth: There is a strict order of sitting around the table, because of the hierarchy of the family. The eldest is the most respected. The table is puritan, tastes are low-key, the training is austere, and spending is economical.

AQUARIUS-hearth: The people living here always try new, unusual aromas and they like to make experiments in the kitchen. Everyone is equal in the family, and all opinions count. Guests often turn up at the hearth.

PISCES-hearth: The food often goes off here, because they do the household chores absentmindedly and negligently. They often forget about meals, they rather feed on inspirations and moods. They welcome guests readily, but mainly give emotional support – and forget about hot meals.

Sample 6: One figure in all of the rooms – a planet in all houses

The Ghost in the rooms of the Castle

Where the Ghost hovers in the Castle, we can experience how the limits of our world dissolve, and we realise that the material world is not the only dimension of existence. The Ghost muddles and smoke-screens those things we think real, and warns us to soften our strong egos with more self-sacrifice.

At the gate and in the foyer: If we meet a Ghost at the gate or in the foyer of a building, we might easily get scared, and suddenly we do not know where we are. As if the gate of the Castle led to another world. In the foyer everything seems enchanted. Although the Castle itself looks foggy, it radiates an intense, pious, otherworldly kind of love. The figures here immediately get in tune with the newcomers, find out even about their secret wishes, and they treat them warm-heartedly, in the name of fraternal love. The Court often fades into the surrounding world like a chameleon, and it drinks up outer – good and bad – impressions like a sponge. However, the mist of illusion makes it difficult to realise and important weakness: the rational judgment of the inhabitants got blurred.

In the treasure-house and bawdy-house: Since a Ghost knocks about the treasure-house, its content gets beclouded, and the Court can never be sure how much treasure it has. For this reason the Ruler is compelled to treat financial matters with his intuition. The Ghost usually manages to anticipate the best sources of income, and whenever it happens, the inhabitants of the Court feel that they are truly holding aces. However, at other times the treasure-house might get empty in a moment – for instance, it might be robbed. It is not by chance that the Ghost constantly warns them of the importance of self-sacrifice and unselfish altruism.

In the forum: If there is a Ghost hovering in the forum, the whole Castle is like a man with muffled senses. Members of the Court perceive the news through a dreamlike haze, thus their reactions are also disconcerted. They can only rely on their intuition which is perfected by the Ghost, but some more crafty business partners might exploit their good faith. Trade is uncontrollable and confused in the market. Orientation gets difficult, hence, all relationships with other Kingdoms become a muddle.

At the family hearth: The appearance of the Ghost at the hearth might have two different results. It either alienates the members of the family, and covers them with a thick cloud that blurs their vision; or it makes their love much stronger, so strong that they almost amalgamate into one union, and the members are capable of any kind of sacrifice for each other. Within such circumstances it is quite difficult to evolve individuality, and members of the family frequently take on heritages and missions which hinder their individual flow of life.

In the gaming-room and throne hall: (*Exalted*) As an effect of the Ghost's dominance, people in the gaming-room do not really know what they are doing, only drift from one game to another. They cannot realise what is at stake. They are not aware of the cheating and foul play they are committing, because the Ghost blurs their vision. They can only hope that their irresponsibility remains hidden. They cherish rose-coloured dreams about their success, love and children. At the same time, since their creativity is deeply rooted in spiritual spheres, they might become the finest artists.

At the barnyard and infirmary: (*Exile*) The Ghost takes servants' minds off the work, so much that they become unable to look after their jobs properly. They chase illusions about their own diligence, although in reality they are quite disorganised. Order and service is rather based on intuition. However, when it comes to curing the sick they can make good use of the Ghost: it treats illnesses on a psychic level (although some of these illnesses were created by the Ghost too). Those patients who cannot recover, might fall victim to dependent illnesses, like drinking.

In the nuptial tower: The Ghost wobbling here creates surreal ideas about the Real One. The inhabitants of the Court often have to give up love and happiness, but if they manage to get into a partnership, the Ghost continues to blur their vision. It weakens those living in a strong bondage and makes them unguarded. Although these relationships are full of illusions, the two partners undeniably make great sacrifices for it. It happens that one or the other tries to escape reality, but it also occurs frequently that one of them “wakes up” – that is, get disillusioned and seeks a new, spiritually equal partner.

In the catacombs: The Ghost uses magic instinctively in the depths of the catacomb. It makes the underground chambers seem more mysterious, it creates mist there, and it fills the place of hidden treasures with illusions. It often happens that in the magical laboratories the Ghost accidentally uses the red potion instead of the green one, and meanwhile forgets its original purpose. One thing is sure: with the help of magical tools the Ghost can more effectively blur the minds of others (and of the Court), and in the end no one knows what is happening with them, where they belong, and why they have to endure various strokes of fate. This is how the forces become dangerous in the hands of a gentle Ghost.

At the academy: The Ghost fills the house of superior knowledge with mist, and creates a “cloud-palace” out of it. Thus, when one looks out from its balcony, only white fog is visible everywhere. The Ghost might even hide itself in the telescope, blurring the picture of the world in the eyes of inhabitants of the Court. No wonder they often get lost when they travel. The mystic fog brings forth surreal, dreamlike ideas and notions in their heads, and they tend to base their aims on illusions. If, however, the wise men residing here turn their attention inward and pay attention to the depth of their soul, they might learn never-heard-of spiritual oracles from the Ghost, and may create exemplary humane laws.

In the main tower and the office: How can one imagine a Castle which is governed by a Ghost? Decisions are made first and foremost on the basis of divine inspirations – as if the route of development was assigned by creatures a spiritual dimension. The main aim symbolised by the Flag might become blurry and confused, and even its realisation might be in default. The mission is pervaded by the inclination to self-sacrifice, but decisions are often influenced by fond delusions, thus might end up in unforeseeable results.

In the ballroom and the guest-wing: (*Fall*) Under the Ghost’s influence the atmosphere of fraternal love dominates in the ballroom and the guest-wing. The people residing here help each other magnanimously, what is more, they might sacrifice themselves for their friends. Not perchance, since the most frequent guests are artists, poets, charity persons and clairvoyants. Since the Ghost’s mist makes it difficult for people to recognise each other, they often err, particularly because there are a lot of credulous and naïve people here along with many cheaters.

In the chapel and the cloister: (*Domicile*) This Ghost appears in the chapel or the cloister like the Holy Spirit or an angel or a fairy. During lonely prayers one might catch sight of paths leading to spiritual dimensions, but to get there, all noises coming from outside have to be subdued. Those who get that far, might become real esoteric or religious wise men, or great artists, or at least generous and unselfish charity men. Under the influence of the Ghost advanced commiseration might drive people to try their hands at healing, but if they take self-sacrifice to the extreme, they might become victims themselves.

Sample 7: A master of a room – rulers of houses

THE MASTER OF THE BARNYARD AND THE INFIRMARY

At the gate and in the foyer: The master of the 6th room brings a broom and some medicine to the foyer so as to present a “most orderly and healthy” picture of the Castle to the outer world. It can be quite frightening to encounter with the most ordinary and boring tasks at the forefront, to feel the stringent sense of duty and fault-finding, but one thing is sure: the Court endeavours to avoid chaos by all possible means. Everybody and everything is controlled immediately, then all things are labelled and organised. The Court directs work with a strong hand, but they usually make outsiders do the “plebeian” chores. (See as well: Virgo-foyer, Courier in the foyer.)

In the treasure-house and the bawdy-house: The master if the 6th room brings a broom and some medicine to the treasure-house to ensure that nobody forgets: the treasures are the result of orderly, precise, humble manual labour. Work is much more valuable here than material growth. The most important treasures are practical thinking, talent and the ability to do regular, useful work. Reserves are always carefully mustered and protected; everything is taken into account a thousand times over. (See as well: Virgo treasure-house, Courier in the treasure-house.)

In the forum: The master of the 6th room brings a broom and some medicine to the forum so as to ensure permanent order in the marketplace and in the lounge as well. Manual work becomes less important, because in this area trade, contact-making and intellectual bustling is much more important. All goods and news are controlled, and put into categories like “good”, “bad”, “useful” and “useless”. They organise and mediate information in a servile, accurate way, which does not favour spontaneous communication. (See as well: Virgo-forum, Courier in the forum.)

At the family hearth: The master of the 6th room brings a broom and some medicine to the home of the family so as to serve and heal them around the hearth. Family life is subordinated to careful and accurate housekeeping. The intimate atmosphere might be muddled up with a mania for cleaning, the constant need to do household chores, since even the food turns sour in the mouths of the family members if its taste is always analysed critically. (See as well: Virgo-hearth, Courier at the hearth.)

In the gaming-room and the throne hall: The master of the 6th room brings a broom and some medicine into the gaming-room, thus the off-hand pleasure of gaming gets lost. Instead of spontaneous entertainment people here do strict, orderly and precise training, but only if it is not harmful for health. (See as well: Virgo gaming-room, Courier in the gaming hall.)

In the barnyard and infirmary: The master of the 6th room might perfectly fulfil his/her servile or medicinal duties in the area of humble work and caretaking. This Castle is ideally orderly, clean and organised. Everyone can gratify their thoroughness and orderly caretaking without end. Although emotions and pleasures are kept out, duties are fulfilled accurately, and lots of healthy patients emerge from the immaculately clean infirmary. (See as well: Virgo-barnyard, Courier in the barnyard.)

In the nuptial tower: The master of the 6th room brings a broom and some medicine to the nuptial tower so as to remind people here of order, duty and health even when they would like to get absorbed in the pleasures of spousal partnership. Couples do their work subserviently here, but they become extremely critical, so it is difficult to live up to their expectations. They strive for perfectness all the time. This constant fault-finding might embitter emotional bonds, and might result in an endless dissatisfaction in the relationship. If this situation subsists, spontaneous pleasure can only be achieved during sleep. (See as well: Virgo nuptial tower, Courier in the nuptial tower.)

In the catacombs: The master of the 6th room brings a broom and some medicine to the underground labyrinth so as to “take care of” the magicians. Preciseness and rational criticism, however, weakens the force of sorcery. The perfectly cleaned and aired catacombs lose their mysteriousness and secrets, although it is common knowledge that magic cannot be practiced in a rational form.

(See as well: Virgo-catacombs, Courier in the catacombs.)

At the academy: The master of the 6th room brings a broom and some medicine up to the academy. However, practical work is hard to reconcile with the creation of sublime, elevated philosophies. If theories do not fit in the practical view of life, they become scientifically “tailored”, which results in the deterioration of great aims and ideas, and only lowly, ordinary questions remain.

(See as well: Virgo-academy, Courier at the academy.)

In the main tower and the office: The master of the 6th room brings a broom and some medicine up to the main office, so as to indicate that conscientious and accurate work might lead anyone to the top of the social ladder. In the clean and orderly office experts chew on everything a thousand times over before making a decision, and even if they take a step, they move with exaggerated caution. Nevertheless, “what is everybody’s business is nobody’s business”, and for the lack of brave decisions the whole Kingdom might collapse.

(See as well: Virgo-tower, Courier in the tower.)

In the ballroom and the guest-wing: The master of the 6th room brings a broom and some medicine to the ballroom so as to keep it orderly and clean, and to heal the inhabitants of the guest-wing if they have any problems. However, the precisely measured, healthy wine does not taste so good for the guests in these over-regulated surroundings, and their vivacity is also constrained by the perfect order of the Court. What is more, the hosts find it quite difficult to work and entertain the guests at the same time.

(See as well: Virgo-ballroom, Courier in the ballroom.)

In the chapel and cloister: The master of the 6th room brings a broom and some medicine to the chapel and the cloister, because s/he is convinced that the route to spiritual dimensions is paved with humble service and accurate work. It is true that by cleaning the ancient halls and taking care of the monks one might foster his/her spiritual development, but in order to acquire universal wisdom more sensitivity would be needed, and instead of immaculate virtues more love would be required.

(See as well: Virgo-cloister, Courier in the cloister.)

Sample 8: Relationship of two figures – aspects of planets

The King's relationships

To be in a relationship with the King means to step out into the light and get up to the summit. He is respected even by his enemies, since he is the leader, the source of light and warmth. The really significant events evolve around the King, because he determines the system of regulations in the Court, he is the one to give orders, and he defines what is most important for the Kingdom. The self-actualisation symbolised by the King might be influenced by one or more figures. If the King is bound together with similar personalities, he is always dominant, the others are only nodding besides him. If, on the other hand, he is bound together with figures of a different personality, he might be confused in his decisions and actions. The King brings consciousness and ration to all his relationships. He tries to make other figures aware of their duties, and even tries to form others' behaviour. If he has a strong personality, he might become too dominant in his relationships, and sometimes oppresses other characters.

The Courier cannot be farther than 28° from the King. They are either bound together, or they good acquaintances of each other (in a kind of collegial harmony). If they are bound together, the Courier almost "burns out" because of the King's heat and power from nearby, and thus cannot be objective. Their ideal distance is 5-8°. If they belong to different zodiac signs, the Courier might sometimes face the King, which may cause trouble, but makes the ruler's thinking more objective and self-critical. Same is the case with the Lady-in-Waiting, who cannot get farther from the King too much either, but might crab with the ruler with her different nature. This results in self-inspection as well.

The King and the Queen

The relationship of the royal couple tells a great deal about how much consciousness and how much instinct plays a role in the government of the Kingdom. If they have a good relationship, the Queen provides a pleasant and secure emotional background for the King, but if they have frequent conflicts with each other, the emotional aspirations of the Queen might undermine the power of the King.

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